

Avarian Fighter Stats

Fighter Type	Movement	Point Defense Profile	Firepower (vs. ships)	# Intercept dice	Notes
				(vs. fighters and missiles)	
Avarian Light Fighters <small>(Raven class fighters)</small>	10	3	2	3	cost: ♣42 for 3 fighters
Avarian Heavy Fighters <small>(Blue Jay class fighters)</small>	8	3	2 attack rolls of FP: 3	1 die (defensive only)	cost: ♣48 for 3 fighters
When launched, fighters can move up to 3 hexes in the forward 3 arc (180°) of the launching ship. They still can still move their full movement during fighter movement phase Fighters can only fire once before needing to land and re-launch					