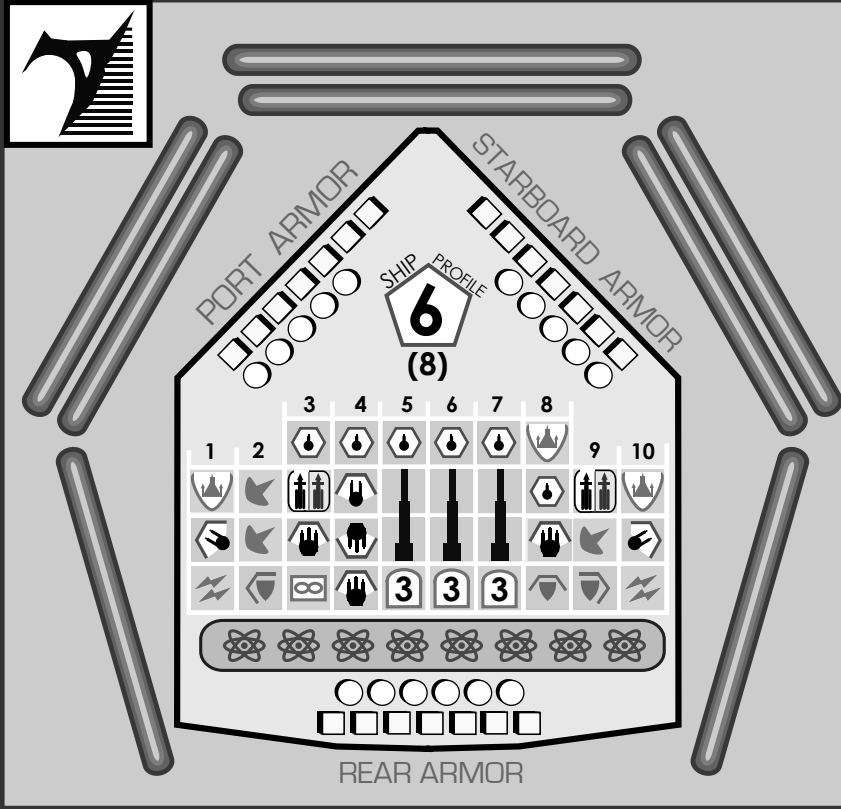


Ship Name:

Total Cost: **❖906**
 Ship Cost: ❖780 Fighter Cost: ❖126

Ship Type: **Condor class Avarian Dreadnought**



Fighter Complement: Bay A-8 ____ Bay B-1 ____ Bay B-10 ____
 Standard makeup: 3 Light Fighter Groups only, (no Heavy Fighter Groups)

Avarian Fighter Stats

Fighter Type	Movement	Point Defense Profile	Firepower (vs. ships)	# Intercept dice	Notes
				(vs. fighters and missiles)	
Avarian Light Fighters (Raven class fighters)	10	3	2	3	cost: ❖42 for 3 fighters
Avarian Heavy Fighters (Blue Jay class fighters)	8	3	2 attack rolls of FP: 3	1 die (defensive only)	cost: ❖48 for 3 fighters

When launched, fighters can move up to 3 hexes in the forward 3 arc (180°) of the launching ship.

They still can still move their full movement during fighter movement phase

Fighters can only fire once before needing to land and re-launch