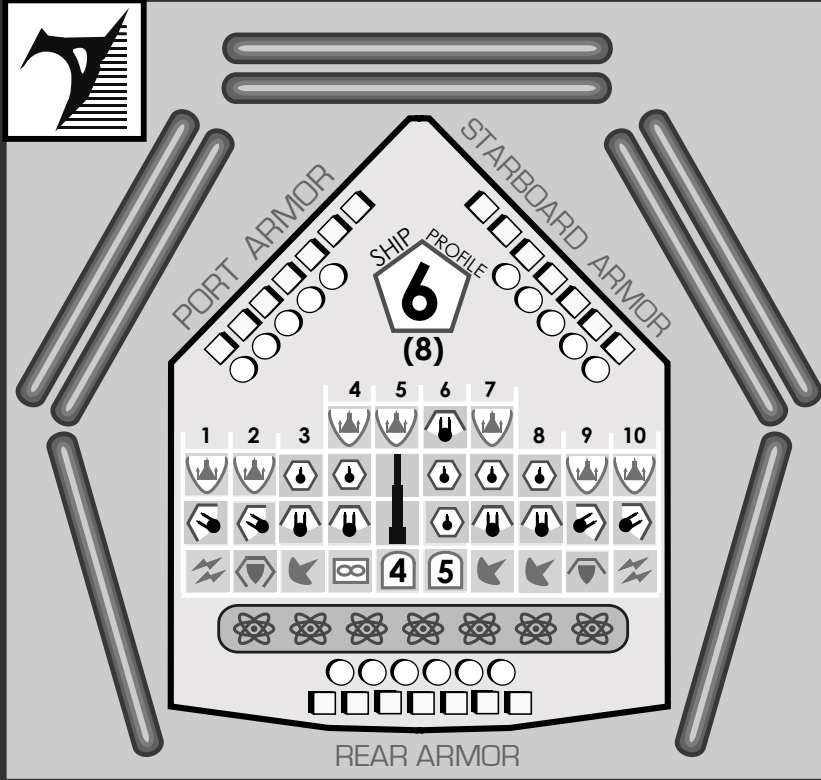


Ship Name:

Total Cost: **❖1096**
 Ship Cost: ❖730 Fighter Cost: ❖366

Ship Type: **Vulture class Avarian Attack Carrier**



Fighter Complement: Bay B-1___ Bay B-2___ Bay A-4___ Bay A-5___
 Standard makeup: 3 Light Fighter Groups, 4 Heavy Fighter Groups Bay A-7___ Bay B-9___ Bay B-10___

Avarian Fighter Stats

Fighter Type	Movement	Point Defense Profile	Firepower (vs. ships)	# Intercept dice	Notes
				(vs. fighters and missiles)	
Avarian Light Fighters (Raven class fighters)	10	3	2	3	cost: ❖42 for 3 fighters
Avarian Heavy Fighters (Blue Jay class fighters)	8	3	2 attack rolls of FP: 3	1 die (defensive only)	cost: ❖48 for 3 fighters

When launched, fighters can move up to 3 hexes in the forward 3 arc (180°) of the launching ship.

They still can still move their full movement during fighter movement phase

Fighters can only fire once before needing to land and re-launch